COURSE NUMBER: Vp140		COURSE TITLE: Physics I
CREDIT: 4		PREREQUISITES: 3 years high school math, strong background in high
		school Physics
TEXTBOOKS/REQUIRED MATERIAL: Hugh D. Young, Roger A. Freedman, <i>University Physics</i> (13th edition)		INSTRUCTOR: Mateusz Krzyzosiak
		DATE OF PREPARATION: Sep 27, 2012
		DATE OF UC APPROVAL: Oct. 30, 2013
INSTRUCTOR(S):		SCIENCE/DESIGN: n/a
CATALOG DESCRIPTION: This is the first of a two-term sequence in general physics for scientists and engineers. Covers topics from classical mechanics, including vectors, motion in one dimension, circular motion, projectile motion, relative velocity and acceleration, Newton's laws, particle dynamics, work and energy, linear momentum, torque, angular momentum of a particle, simple harmonic motion, gravitation, planetary motion, pressure and density of fluids, and Archimedes principle.		 COURSE TOPICS: nature of physics physical quantities scalars and vectors (2 hrs) kinematics: motion in one dimension (2 hrs) kinematics: motion in two and three dimensions (3 hrs) Newton's laws of motion and their applications (6 hrs) non-inertial frames of reference (3 hrs) periodic motion (4 hrs) work and kinetic energy (3 hrs) potential energy and conservation of mechanical energy (5 hrs) momentum, impulse, and collisions (4 hrs) rigid body dynamics, angular momentum (8 hrs) equilibrium and elasticity (4 hrs) elements of fluid mechanics (4 hrs)
		• gravitation (5 hrs)
		• mechanical waves and sound (7 hrs)
COURSE STRUCT	URE/SCHEDULE: lecture (twice per week, 90 minutes eac	h)
COURSE OBJECTIVES [Course Outcomes in brackets]		rstanding of physics principles in modeling of real-world problems [1-10]. with emphasis on modeling, estimation, alternative representations, and critical
	After completing this course, students should be able to:	
	 use the scientific method to analyze real-world problems [a, e, g, h, i, k]. 	
	 use the scientific method to analyze rear-world problems [a, e, g, n, t, k]. identify and describe forces and torques acting on objects (particles and rigid bodies) which cause changes in their motion, quantify the description in terms of kinematic and dynamic physical quantities and differential equations [a, e, k]. 	
	3. discuss periodic motion (simple harmonic, da engineering [a, e, g, k].	mped, and forced) and understand its importance in various areas of science and
	problems [a, e, g, k].	principles in classical mechanics and be able to apply them to discuss and solve
COURSE	5. understand the notion of work, kinetic energy and potential energy and use them to analyze physical phenomena [a, e, g, k].	
OUTCOMES	6. have a general understanding of concepts of stress, strain, elasticity and their importance in description of objects beyond the particle and rigid-body models [a, e, k].	
[Program Outcomes in	7. discuss fundamental properties of fluids both at rest and in motion [a, e, h, k].	
brackets]	8. describe motion of objects in the universe using laws of gravitation [a, e, h, k].	
	 describe motion of objects in the universe damage describe wave motion and relate it to basic phe 	
	-	ogy (CAS, graphing software) in problem-solving and results presentation [a, e, g,
	paper homework [1-10] on-line homework [2-9]	
ASSESSMENT TOOLS	paper homework [1-10] on-line homework [2-9] midterm and final exams [1-9]	